"UNDER ATTACK" Script

INT. CYGNI – BRIDGE – CONTINUOUS

Bradley and Ashida rush onto the bridge as the ship shutters.

>   BRADLEY
>   Status.

>   JONATHAN
>   We can't see a thing. The shots are
>   coming from empty space. There
>   could be more than one ship.

>   JEREMY
>   (at control panel)
>   We lost latitude controls at the
>   first hit and the shields are
>   crumbling. We're a sitting duck,
>   sir.

>   BRADLEY
>   Any other ships nearby?

>   JA'AN
>   All com energy is being absorbed by
>   the blackout.

The ship shakes heavily...

>   BRADLEY
>   Ja'an, prepare full spectrum
>   neutron shells. All bays on my
>   mark.

>   JA'AN
>   But Sir, we've got nothing to aim
>   for.

>   ASHIDA
>   I've reconfigured the forward grid
>   to emit a stream of axion
>   particles. By these readings, it
>   should light up their shields.

>   BRADLEY
>   Do it.

Ashida pushes the final button. On the viewscreen, two
warships suddenly become visible.

                    JEREMY
          There they are!

                    JA'AN
          Locked and ready.

Bradley steps forwards.

                    BRADLEY
          Fire!

"UNDER ATTACK" Blocking Diagram

ASHIDA

BRADLEY

JA'AN

3. HAND-OFF

HAND-OFF

JEREMY

1. SHIFT -> JA'AN

2. STEP IN

JONATHAN

DN

UP   UP

DN

VIEWSCREEN